

Chapter 10

Uniform, Badges and Emblems

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Rule 10.1 Protection of Uniforms

- a. The Movement's uniforms are protected under the Chartered Associations (Protection of Names and Uniforms) Act 1926.
- b. It is unlawful for persons not entitled as Members of the Movement to wear them, except for the purposes of entertainment and then only provided that they are not brought into contempt.

Rule 10.2 Entitlement to Wear Uniform

- a. The appropriate uniform, as described in the following Rules, may be worn by all Members of the Movement.

Rule 10.3 Safety Considerations

- a. In the organisation of all Scouting activities priority is invariably given to considerations of safety in specifying what form of dress is to be worn.
- b. Weather conditions and other such considerations must be taken into account. The well-being of Members must take precedence over formality of dress.

Rule 10.4 Cultural Requirements and Religious Needs

- a. When cultural requirements or religious needs require, members of recognised faith communities may wear appropriate clothing of a style and fashion in accordance with their beliefs as part of their Scout uniform.
- b. Knives may not be worn with uniform except for religious reasons.

Rule 10.5 Beaver Scout Uniform

- a. Items of official uniform:
 - turquoise crew neck sweatshirt;
 - Group scarf;
 - maroon woggle or one of another colour that identifies the lodge or team.
- b. Items of official uniform for which there is a personal choice:
 - smart navy blue skirt.
- c. Optional items a Group may decide to have as part of its official uniform:
 - navy blue shorts;
 - grey fleece;
 - navy blue outer jacket;
 - navy blue baseball cap.
- d. Optional items for activity dress:
 - navy blue activity trousers;
 - turquoise polo shirt.

Rule 10.6 Cub Scout Uniform

- a. Items of official uniform:
 - dark green crew neck sweatshirt;
 - Group scarf and identifying Six woggle.
- b. Items of official uniform for which there is a personal choice:
 - smart navy blue skirt.
- c. Optional items a Group may decide to have as part of its official uniform:
 - navy blue shorts;
 - grey fleece;
 - navy blue outer jacket;
 - navy blue baseball cap.
- d. Optional items for activity dress:
 - navy blue activity trousers;
 - dark green polo shirt.

Rule 10.7 Scout Uniform

- a. Items of official uniform:
 - teal green long sleeved shirt or blouse;
 - navy blue activity trousers;
 - smart navy blue skirt;
 - Group scarf and woggle;
 - leather Scout belt and buckle.
- b. Optional items a Group may decide to have as part of its official uniform:
 - navy blue shorts;
 - grey fleece;
 - navy blue outer jacket;
 - navy blue baseball cap.
- c. Optional items for activity dress:
 - teal green polo shirt;
 - navy blue sweatshirt.

Rule 10.8 Sea Scout Uniform

- a. Items of official uniform:
 - dark blue jersey;
 - light blue long sleeve shirt or blouse;
 - smart navy blue trousers;
 - smart navy blue skirt;
 - Group scarf and woggle;
 - leather Scout belt and buckle;
 - Seaman's Class 2 round cap with 'Sea Scout' tallyband.
- b. Optional items a Group may decide to have as part of its official uniform:
 - navy blue shorts;
 - lanyard worn only with Bosun's call;
 - grey fleece;

- navy blue outer jacket;
 - navy blue activity trousers.
- c. Optional items for activity dress:
- navy blue baseball cap;
 - navy blue sweatshirt.

Rule 10.9 Air Scout Uniform

- a. Items of official uniform:
- light blue long sleeve shirt or blouse;
 - smart navy blue trousers;
 - smart navy blue skirt;
 - Group scarf and woggle;
 - leather Scout belt and buckle;
 - Air Scout beret with cloth badge.
- b. Optional items a Group may decide to have as part of its official uniform:
- navy blue shorts;
 - grey fleece;
 - navy blue outer jacket;
 - navy blue activity trousers.
- c. Optional items for activity dress:
- navy blue baseball cap;
 - navy blue sweatshirt.

Rule 10.10 Special Groups Uniform

- a. Items of official uniform:
- as appropriate to Section.
- b. Optional items a Group may decide to have as part of its official uniform:
- as appropriate to Section.
- c. Items of official uniform for which there is a personal choice:
- as appropriate to Section.
- d. Optional items for activity dress:
- as appropriate to Section.

Rule 10.11 Explorer Scout Uniform

- a. Items of official uniform:
- beige long sleeve or short sleeve shirt or blouse;
 - Explorer Scout Unit scarf and woggle (a Group scarf may be worn if specified in the Partnership Agreement);
 - navy blue activity trousers;
 - smart navy blue skirt;
 - Scout belt / Explorer Belt and buckle.
- b. Optional items a Explorer Scout Unit may decide to have as part of its official uniform:
- navy blue shorts;

- grey fleece;
 - navy blue outer jacket;
 - navy blue baseball cap.
- c. Optional items for activity dress:
- beige polo shirt;
 - navy blue sweatshirt.

Rule 10.12 Explorer Sea Scout Uniform

- a. Items of official uniform:
- light blue long sleeve shirt or blouse;
 - Explorer Scout Unit scarf and woggle (a Group scarf may be worn if specified in the Partnership Agreement) or blue tie;
 - smart navy blue trousers;
 - smart navy blue skirt;
 - Scout belt / Explorer Belt and buckle;
 - Seaman's Class 2 round cap with 'Explorer Sea Scout' tallyband or peaked Officer's hat with white top and Sea Scout cap badge (each Explorer Scout Unit to wear the same headwear option).
- b. Optional items a Explorer Scout Unit may decide to have as part of its official uniform:
- navy blue shorts;
 - grey fleece;
 - navy blue outer jacket;
 - navy blue activity trousers;
 - lanyard worn only with Bosun's call.
- c. Optional items for activity dress:
- navy blue baseball hat;
 - navy blue sweatshirt.

Rule 10.13 Explorer Air Scout Uniform

- a. Items of official uniform:
- light blue long sleeve shirt or blouse;
 - Explorer Scout Unit scarf and woggle (a Group scarf may be worn if specified in the Partnership Agreement) or blue tie;
 - smart navy blue trousers;
 - smart navy blue skirt;
 - Scout belt / Explorer Belt and buckle;
 - Air Scout beret with cloth badge.
- b. Optional items a Explorer Scout Unit may decide to have as part of its official uniform:
- navy blue shorts;
 - grey fleece;
 - navy blue outer jacket;
 - navy blue activity trousers.
- c. Optional items for activity dress:
- navy blue baseball hat;

- navy blue sweatshirt.

Rule 10.14 Scout Network / Adult Member's Uniform

- a. Items of official uniform:
- stone long sleeve or short sleeve shirt or blouse;
 - Group / Explorer Scout Unit / Scout Network / universal / Gilwell / Scout Active Support scarf (as entitled) or, on formal occasions, a blue tie;
 - Scout belt / Explorer Belt and buckle.
- b. Items of official uniform for which there is a personal choice:
- navy blue activity trousers;
 - smart navy blue trousers;
 - smart navy blue skirt.
- c. Optional items a Group / Explorer Scout Unit / Scout Network / Scout Active Support Unit may decide to have as part of its official adult uniform:
- navy blue shorts;
 - grey fleece;
 - navy blue outer jacket;
 - navy blue baseball cap.
- d. Optional items for activity dress:
- navy blue sweatshirt;
 - stone polo shirt.

Rule 10.15 Sea Scout Network / Adult Member's Uniform

- a. Items of official uniform:
- light blue long sleeve shirt or blouse;
 - smart navy blue trousers;
 - smart navy blue skirt;
 - Group / Explorer Scout Unit / Scout Network / universal / Gilwell / Scout Active Support scarf (as entitled) or, blue tie on formal occasions;
 - Scout belt / Explorer Belt and buckle;
 - peaked Officer hat with white top and Sea Scout cap badge;
 - Naval pattern tricorne hat option for females holding uniformed appointments.
- b. Optional items a Group / Explorer Scout Unit / Scout Network / Scout Active Support Unit may decide to have as part of its official adult uniform:
- navy blue shorts;
 - navy blue activity trousers;
 - grey fleece;
 - navy blue outer jacket;

- lanyard worn only with Bosun's call.

c. Optional items for activity dress:

- navy blue sweatshirt;
- navy blue baseball cap.

Rule 10.16 Air Scout Network / Adult Member's Uniform

- a. Items of official uniform:
- light blue long sleeve shirt or blouse;
 - smart navy blue trousers;
 - smart navy blue skirt;
 - Group / Explorer Scout Unit / Scout Network / universal / Gilwell / Scout Active Support scarf (as entitled) or, blue tie on formal occasions;
 - Scout belt / Explorer belt and buckle;
 - Air Scout beret with cloth badge.
- b. Optional items a Group / Explorer Scout Unit / Scout Network / Scout Active Support Unit may decide to have as part of its official Adult uniform:
- navy blue shorts;
 - navy blue activity trousers;
 - grey fleece;
 - navy blue outer jacket.
- c. Optional items for activity dress:
- navy blue sweatshirt;
 - navy blue baseball cap.

Rule 10.17 Marching Bands^{SV}

- a. Uniform:
- i. Members of Scout Marching Bands have two options from which the Band as a whole may choose:
- youth members may wear the official uniform shirt for their Section or the approved sweatshirt (for Cub Scouts and Beaver Scouts only). Adults wear the adult official uniform shirt;
- or
- all members, including adults, wear the official uniform shirt ie the Scout, Explorer Scout or the adult official uniform shirt.
- ii. Members wear the official uniform blue tie or the Group or other approved scarf;
- iii. Members wear the official uniform smart trousers or skirt. Younger members, for whom smaller sizes of the official uniform trousers or skirts may not be available, may wear trousers or skirts of similar colour and style to the official uniform smart garments.

- b. Badges:
- i. The Membership Badge and the appropriate County, District and Group name tape may be worn on the shirt selected by the band.
 - ii. Individual badges earned, emblems and awards may also be worn on the uniform selected by the band.
- c. Additional options:
- i. Protective clothing for drummers;
 - ii. Sashes, music pouches, white gloves, belts and socks as appropriate;
 - iii. Berets with the arrowhead badge only, for competitions where the rules necessitate the wearing of headgear;
 - iv. Lanyards are not permitted except as part of Sea Scout uniform.

Rule 10.18 The Kilt & Pleated Tartan Skirts

- a. Kilts and pleated tartan skirts may be worn as part of the appropriate uniform, subject to the following colour:
- in Scotland, male Members who are entitled to wear uniform may wear the tartan kilt of any tartan;
 - elsewhere, male Members who are entitled by descent to wear tartan may wear the kilt;
 - in Scotland, female Members who are entitled to wear uniform may wear a pleated tartan skirt of any tartan;
 - elsewhere, female Members who are entitled to wear tartan may wear a pleated tartan skirt;
 - outside Scotland, where Members are entitled to wear tartan, male holders of appointments may wear the kilt of their own or Scout tartan and female holders of appointments may wear a pleated tartan skirt of their own or Scout tartan;
 - in Northern Ireland, male Members who are entitled to wear uniform may wear the saffron kilt;
 - elsewhere, male Members who are entitled by descent to do so may wear the saffron kilt;
 - in Northern Ireland, female Members who are entitled to wear uniform may wear a saffron pleated skirt;
 - Elsewhere, female Members who are entitled by descent to wear saffron may wear a saffron pleated skirt;

- Outside Northern Ireland, where Members are entitled to wear saffron, male holders of appointments may wear a saffron kilt and female holders of appointments may wear a pleated saffron skirt.
- b. The following items are correct wear with the tartan kilt: plain leather sporran, plain lovat green knee length socks and green garter tabs, black shoes, outer jacket tailored for wear with the kilt (optional).
 - c. The following items are correct wear with the saffron kilt: plain leather sporran, plain knee length socks of a traditional colour (eg, green, fawn or white), black or brown shoes, outer jacket tailored for wear with the kilt (optional).
 - d. Where a Section is wearing saffron, the sock and shoe colours must be the same for the whole Section. This decision is to be taken by the Section Leader after consensus has been sought.

Rule 10.19 Position of Badges on Uniform

- a. See the illustrations '*Positions of Badges on Uniform*' at the end of in this chapter.

Rule 10.20 Awards and Decorations - Method of Wear

- a. Scout awards and decorations (except the Silver Wolf, the Silver Acorn and its Bar, Award for Merit and its Bar, which are worn around the neck) and the emblems corresponding to them are worn immediately above the right breast.
- b. Awards and decorations are worn in the following order from the wearer's left to right: awards for gallantry, meritorious conduct, good service, the Chief Scout's Personal Award, Chief Scout's length of service awards.
- c. The Cornwell Scout Badge and its emblem are worn above this line of emblems.
- d. Only the highest award received for good service and its emblem and the highest award for long service may be worn.
- e. King's and Queen's medals, war medals, decorations and orders, and decorations conferred by foreign governments may be worn on Scout uniform on appropriate occasions. The ribbons of King's and Queen's medals, war medals, decorations and orders, and ribbons of decorations conferred by foreign governments may be worn on uniform above the left breast pocket.

- f. Ribbons of decorations conferred by foreign and Commonwealth Scout Associations are worn below the emblems of United Kingdom Scout Association decorations.
- g. The life-saving medals of the Order of St. John and the Royal Humane Society, together with their ribbons, may be worn with uniform.

Rule 10.21 Badges and Emblems - Method of Wear

- a. Beaver Scouts, on entering the Cub Scout Pack, may continue to wear the Chief Scout's Bronze Award.
- b. It is to be worn on the right breast (as illustrated in *Positions of Badges on Uniform*).
- c. The award must be removed when the Cub Scout gains their Chief Scout's Silver Award.
- d. A Cub Scout, on entering the Scout Troop, may continue to wear their Chief Scout's Silver Award.
- e. The award must be removed when the Scout gains the Chief Scout's Gold Award.
- f. The award is worn in the centre of the right breast.
- g. Cub Scouts and Scouts may also wear the current Joining In, Participation and Moving On Awards.
- h. A Scout on entering an Explorer Scout Unit may continue to wear the Chief Scout's Gold Award.
- i. The award must be removed when the Scout gains the Chief Scout's Platinum Award.
- j. The award is worn in the centre of the right breast.
- k. Explorer Scouts may also wear the Moving On Awards from the Scout Section.
- l. An Explorer Scout on entering the Scout Network may continue to wear the Chief Scout's Platinum or Diamond Award or Queen's Scout Award and Explorer Scout Moving On Award
- m. The award is worn in the centre of the right breast.
- n. The Award will be removed when the next Award is gained. Participation badges may also be worn.

Rule 10.22 Badges and Awards - Supply

- a. Badges and awards must be obtained through County or District Badge Secretaries and from no other source.

- b. The exception to this is the Queen's Scout Award which is only available from Headquarters.

Rule 10.23 The World Membership Badge

- a. The World Membership Badge is the symbol of Membership of World Scouting and of The Scout Association as a part of World Scouting.
- b. It is the property of the World Scout Bureau and it may only be used or worn as permitted in these Rules.
- c. A metal form of the World Membership Badge is available for Members of the Movement to wear with ordinary clothes.

Rule 10.24 The Scout Association Arrowhead Badge

- a. The Arrowhead Badge is the symbol of The Scout Association and is part of the Association's Armorial Bearings.
- b. The Arrowhead Badge may be worn on activity or special garments.

Rule 10.25 Identifying Name Tapes

- a. The name of the Group, Explorer Scout Unit, Scout Network or Scout Active Support Unit may appear in red, green, blue, white or yellow lettering on a single tape no more than 12mm deep on a green background.
- b. The name of Sea and Air Scout Groups may appear in the same colours, but on a dark blue background.

Rule 10.26 Identifying Group, District and County Badges^{SV}

- a. Group, Unit or Network badges bearing distinctive identifying emblems and/or lettering and of any size up to 50mm deep by 38mm wide may be worn after approval by the County Commissioner to whom a drawing or specimen of the design must be submitted.
- b. District and County badges bearing distinctive identifying emblems and/or lettering and of any size up to 50mm deep by 38mm wide may be worn after approval by the County Commissioner to whom a drawing or specimen of the design must be submitted.

A manufactured example of all District and County badges should be submitted subsequently to Headquarters.

- c. A combined District and County badge bearing distinctive identifying emblems and/or lettering and of any size, rectangular in shape up to 50mm deep by 76mm wide may be worn after approval by the County Commissioner to whom a drawing or specimen of the design must be submitted. The District section will be on the left side of the badge, and the District and County sections are to be equal in width.

A manufactured example of all District and County badges should be submitted subsequently to Headquarters

- d. Sponsored Scout Groups may wear, as a Group badge, an appropriate badge produced by organisations approved as Sponsoring Organisations by Headquarters. The decision whether to wear such a Group badge is the responsibility of the Group Scout Leader in consultation with the Group Scouters' Meeting and the Sponsoring Authority. Approval as in Rule 10.26 (a) applies

Rule 10.27 Identifying Group, Explorer Scout Unit and Scout Network Scarves

- a. Scarves worn by Members of a Scout Group as part of the appropriate uniform must all be of the same colour(s).
- b. The colour(s) are chosen by the Group Scouters' Meeting, subject to the approval of the District Commissioner and the District Executive Committee.
- c. Groups in the same District should wear scarves of different colours if this is possible.
- d. Explorer Scout Unit scarves may be chosen by the Explorer Scout Unit subject to the approval of the District Commissioner and the District Executive Committee.
- e. County Scout Network scarves may be chosen by the Scout Network Committee with the approval of the County Commissioner and the County Executive Committee.

Rule 10.28 Identification Badges

- a. An Air Scout identification badge may be worn by any Member of an Air Scout Group.
- b. Explorer Scout Members, Scout Network Members or Leaders associated with an Air Scout Group may also wear the badge.

Rule 10.29 Royal Navy or Royal Air Force Recognition Scheme Badges

- a. Scouts, Explorer Scouts, Scout Network Members and Leaders in or associated with a Group, Explorer Scout Unit or Scout Network which is recognised by the Royal Navy or Royal Air Force may wear the appropriate R.N. or R.A.F. Recognition Badge.

Rule 10.30 Scout Wings

- a. **Scout Wings for Flight Training** may be worn by any Explorer Scout, Scout Network Member or adult Leader who has met at least one of the following requirements:
- made three solo flights in a glider, thus gaining the A and B Certificates of the British Gliding Association (minimum age 16 years);
 - made a solo flight in a balloon (minimum age 17 years);
 - made a solo flight in a powered aircraft (minimum age 17 years);
 - achieved the Club Pilot rating of the British Hang Gliding and Paragliding Association (minimum age 16 years).
- b. **Scout Wings for Canopy Training** may be worn by any Explorer Scout, Scout Network Member or adult Leader who has made eight parachute jumps from a powered aircraft (minimum age 16 years).
- c. Only one of these badges may be worn on uniform.

Rule 10.31 The Queen's Scout Award Badge

- a. The Queen's Scout Award or Queen's Guide Award Badge may be worn on uniform by adults so entitled.
- b. A metal version of the Queen's Scout Award cloth badge is available for wear when out of uniform by those who have gained the Award.

Rule 10.32 The Duke of Edinburgh's Award Badges

- a. Cloth badges of The Duke of Edinburgh's Award are worn on uniform by members who are entitled to wear them.
- b. Only the badge of the highest Award gained may be worn.
- c. In the case of the Gold Award only, the badge may be worn on uniform by adults so entitled.

Rule 10.33 Occasional Badges Worn with Uniform

- a. Occasional badges in respect of national programmes, activities or events may be worn as directed and for such periods as decided by Headquarters.

- b. Occasional badges for wear by Members of a Group, a District or County in connection with a special gathering, camp, event or anniversary must be approved by the County Commissioner to whom a drawing or specimen of the design must be submitted.
- c. Such badges must not be worn after a period of three months from the date of the conclusion of the occasion unless exceptionally authorised by the County Commissioner in respect of special circumstances for a further period not exceeding nine months.

Rule 10.34 The Union Flag Badge

- a. The Union Flag badge may be worn on uniform when going overseas on a Scouting activity and indefinitely on return.

Rule 10.35 Mourning

- a. A black crepe band 50mm wide may be worn on the left arm above the elbow to denote mourning.

Rule 10.36 Adult Training Awards

- a. On completion of the *Getting Started* modules, uniformed adults may wear the Gilwell Turks Head woggle.
- b. For occasions when uniform is not worn, uniformed adults may wear a metal pin badge depicting the Gilwell log and axe.
- c. On completion of the *Getting Started* modules non-uniformed adults may wear a metal pin badge depicting the Gilwell log and axe.
- d. The Award for completion of training for Leaders, Managers and Supporters is the Wood Badge.
- e. Leaders holding the Wood Badge may wear the Gilwell Scarf and woggle.

Rule 10.37 Badges of Other Organisations

- a. Unless specifically mentioned elsewhere in the Rules of the Association, badges of other organisations are not worn with uniform.
- b. Explorer Scouts and Members of Scout Network who have gained the Queen's Guide Award may wear the badge on their uniform.
- c. Scouts, Explorer Scouts, Scout Network Members and adult Members may wear with uniform the approved proficiency badges of a number of organisations involved with First Aid and the Saving of Life.
- d. The full list of approved badges is available from the Scout Information Centre.

- e. Scouts, Explorer Scouts, Scout Network Members and adult Members who hold approved First Aid or Life Saving qualifications for which there is no cloth badge may wear The Scout Association badge(s) as appropriate.
- f. The full list of approved qualifications is available from the Scout Information Centre.

Rule 10.38 The Associate Member's Badge

- a. This metal lapel badge may be worn by Associate Members.